

## Informatik-Kolloquium Universität Bremen

Mittwoch, 8. Juli 2009, 17 Uhr c.t.  
Cartesium (Enrique-Schmidt-Str.), Rotunde

Prof. Edward A. Shanken, Ph.D.  
Media Studies, University of Amsterdam

### Art and Electronic Media



Just back from a promotion tour through important places in the USA, Edward Shanken is coming to Bremen for an intensive seminar that he offers to students of our Digital Media study programme. A few days before the seminar starts, and as a climax and final point of the summer term, he is giving a talk based on his recent book, *Art and Electronic Media*. The publisher, Phaidon, praises it as a landmark survey examining the pivotal role of new technologies in recent artistic innovation. It is a comprehensive international survey of art in the myriad forms of electronic media, including light, robotics, networks, virtual reality and the web, including works by over 150 artists. Some are famous, such as Jenny Holzer, Bruce Nauman, James Turrell, or Mario Merz; others are hardly known: artists, scientists, engineers. This interdisciplinary mix became possible because Shanken represents the new type of scholar: his home is the world, and he is a member of networks.

*Edward A. Shanken* is an art historian specializing in digital media and media art. Among his many activities is extensive research on famous art critic Jack Burnham (*Beyond modern sculpture*), and on cybernetics as applied to systems art in the 1960s. He has edited the remarkable anthology Roy Ascott, *Telematic embrace: visionary theories of art, technology, and consciousness*, 2003. Shanken is currently researcher-in-residence with compArt | Center of Excellence Digital Art. Read more about Prof. Shanken: <http://www.artexetra.com>

Everyone interested is welcome.

Frieder Nake